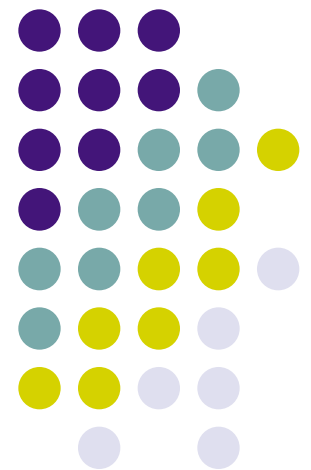


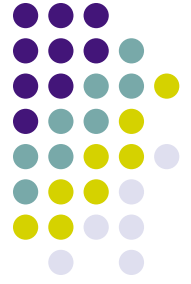
Model-versioning-in-the-large: Algebraic foundations and the tile notation

Work in progress

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A “very large” picture:

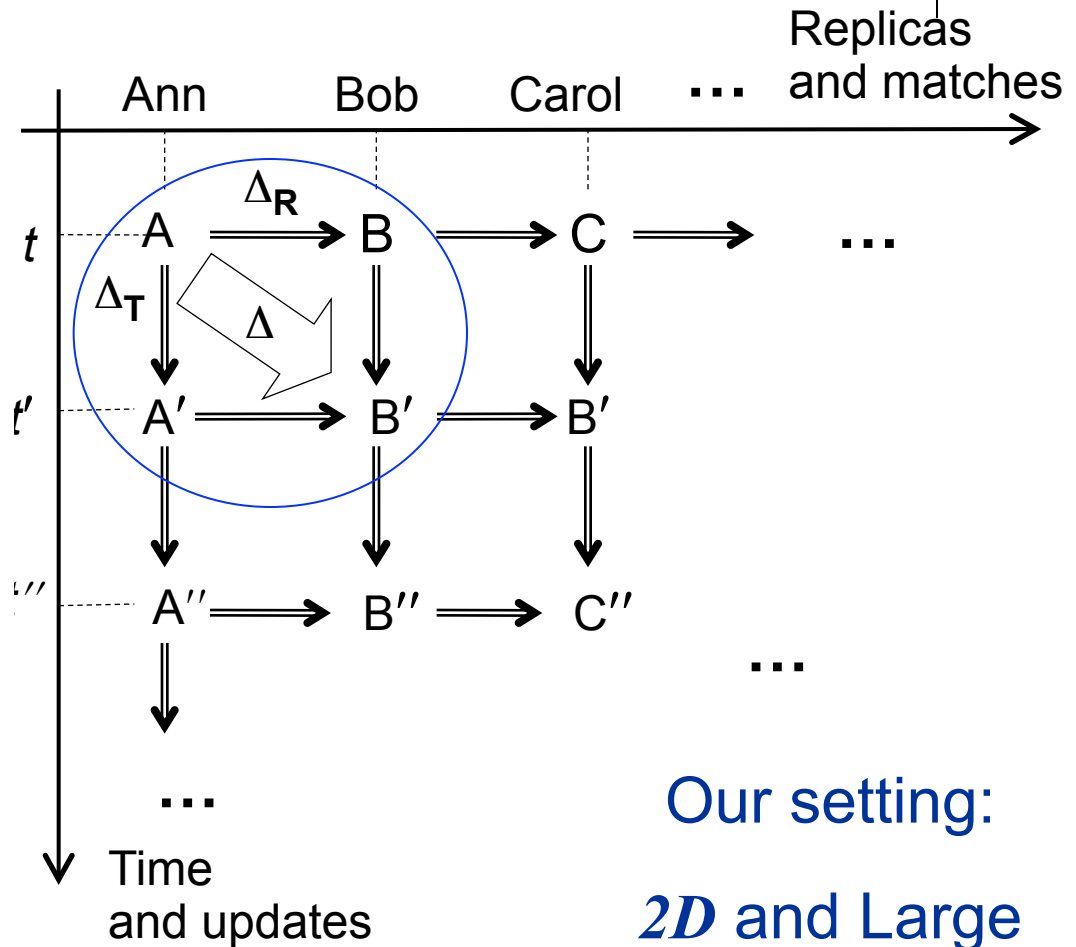
- Pictures/diagrams are good but informal (no formal semantics)
- Formulas are bad (mind boggling) but precise
- The best of the two worlds: precise diagrams with formal semantics



Versioning: small vs. large

Plan of the talk:

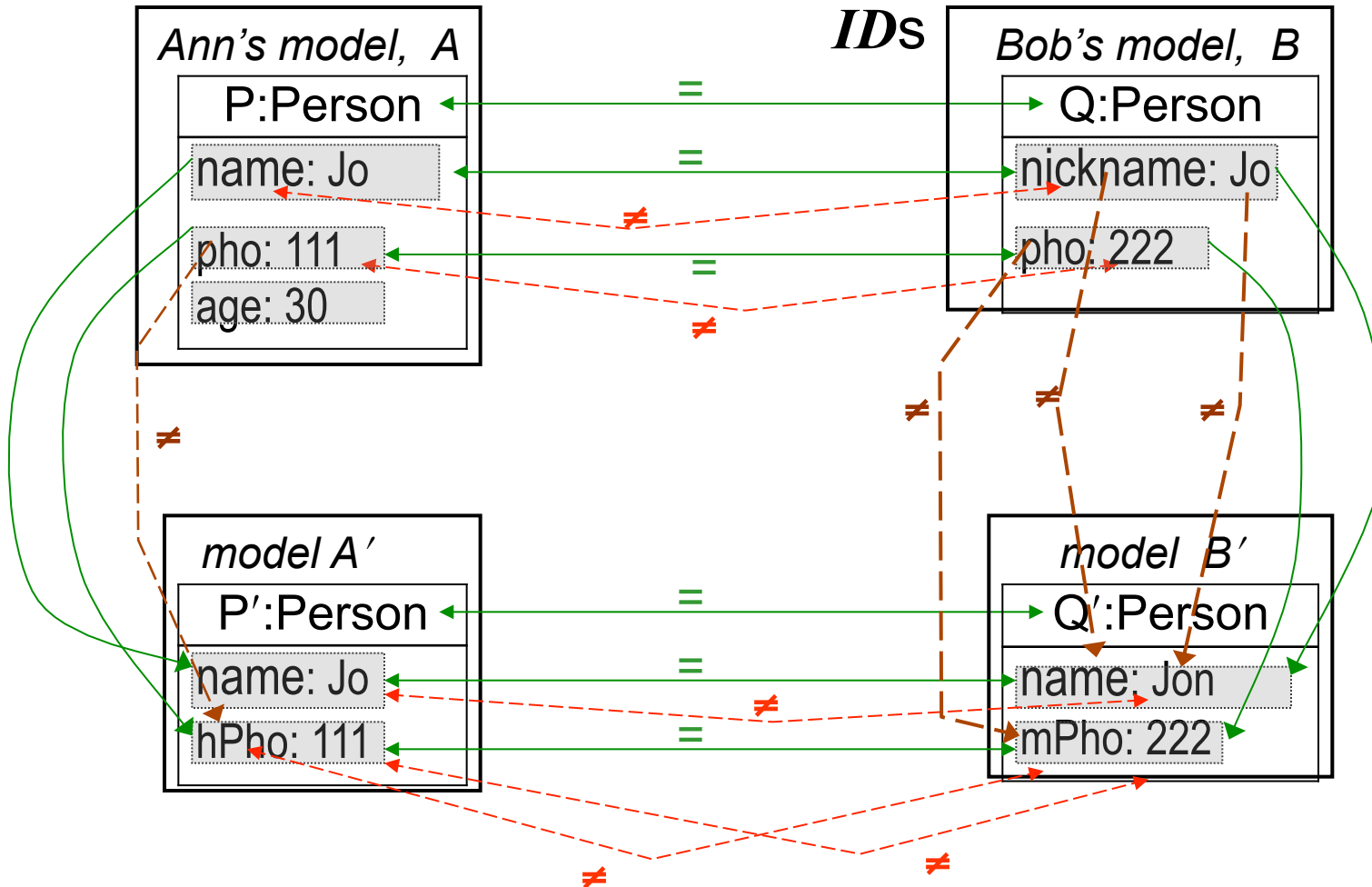
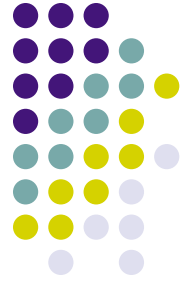
1. Inside a tile
2. Tile composition
3. Reconciliation
4. Sample “large” scenario
5. Summary/discussion



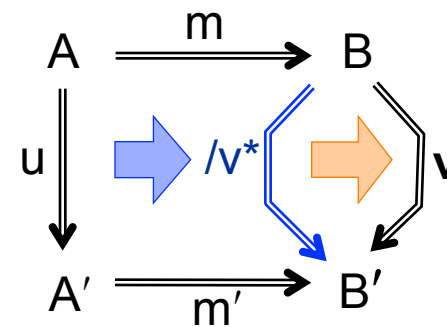
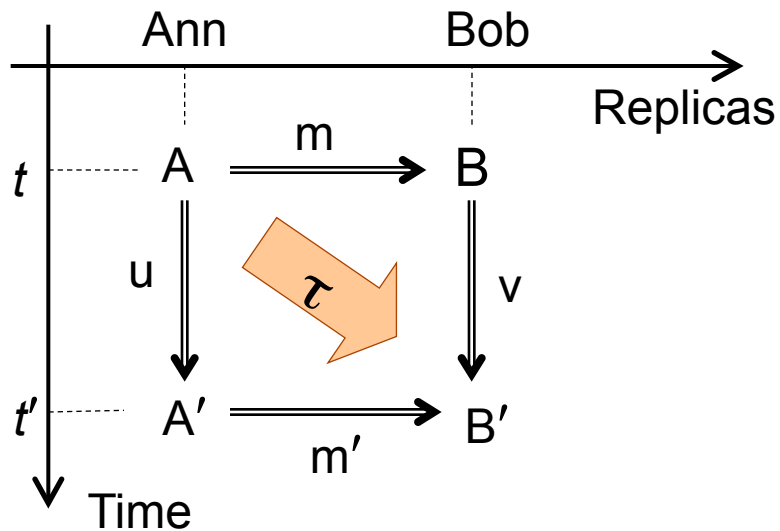
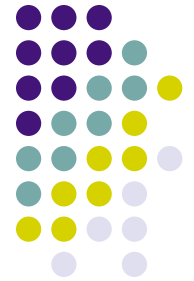
Example: Relational tile

Green refers to heuristic

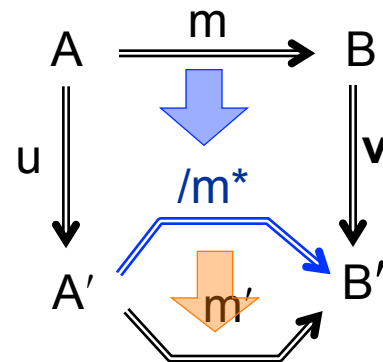
activity:
Frame denotes elements'



Versioning-in-the-small: Deltas are *tiles*

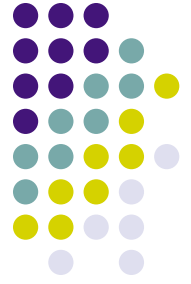


A tile as a revision of update

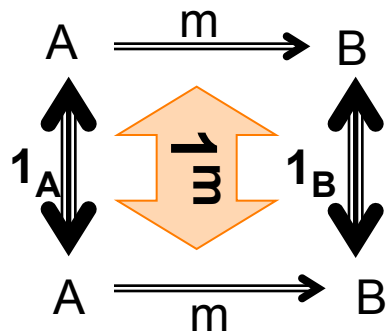


A tile as a revision of match

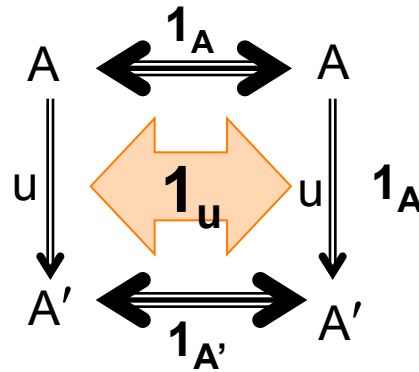
Blue elements are derived (computed)



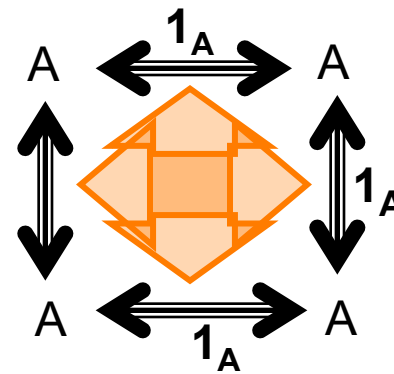
Special cases: Idle/identity tiles



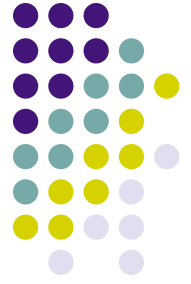
(a1) Vertical identity



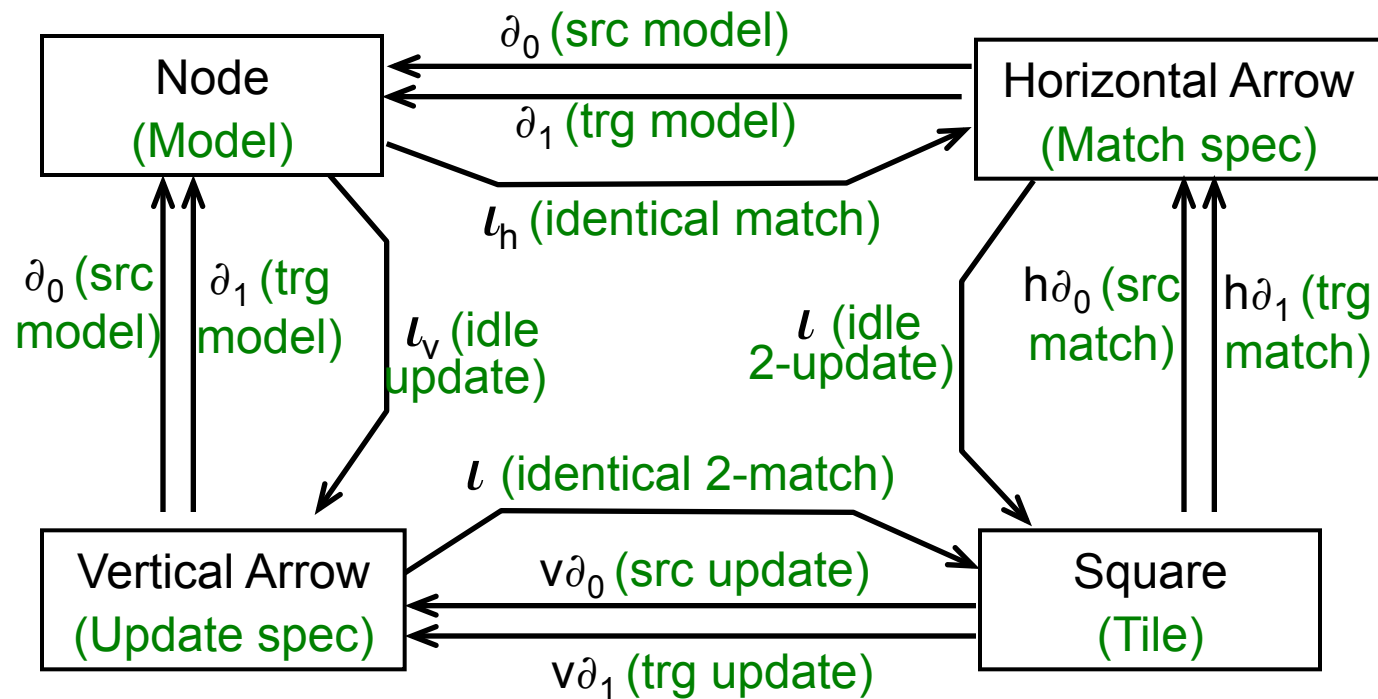
(b1) Horizontal identity



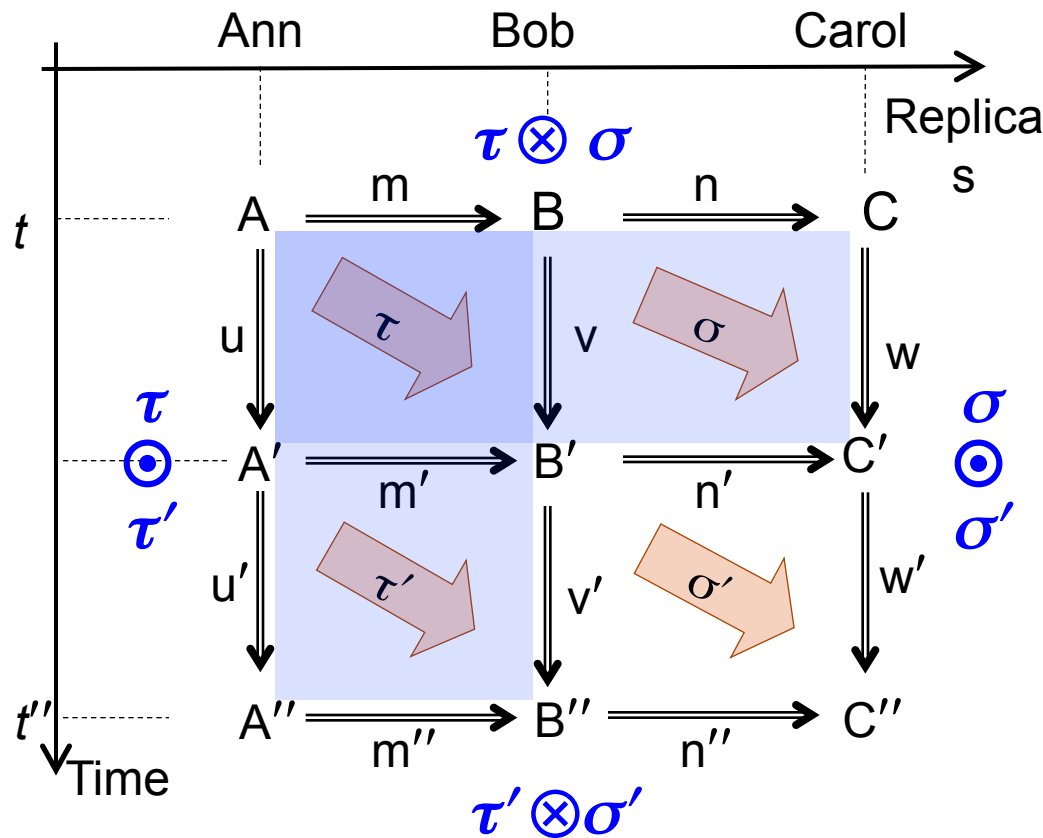
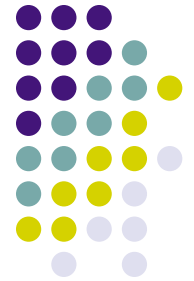
(ab) $1^{1A} = 1_{1A}$



Metamodel of tiles



Model versioning-in-the-large. Tile composition & interchange law



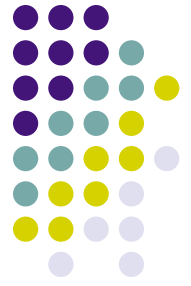
$$AC''_1 = (\tau \odot \tau') \otimes (\sigma \odot \sigma')$$

$$AC''_2 = (\tau \otimes \sigma) \odot (\tau' \otimes \sigma')$$

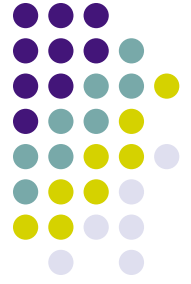
Interchange law:

$$AC''_1 = AC''_2$$

Model versioning-in-the-large. Definition of *tile system* (double category)

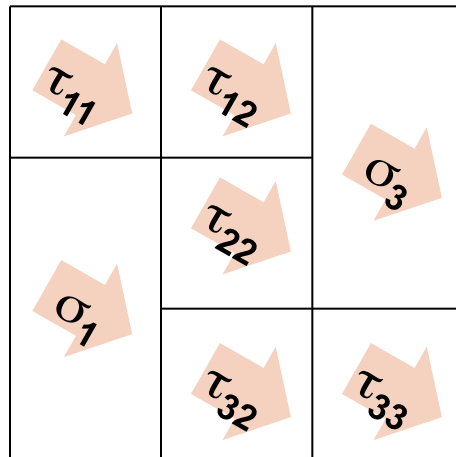


- Collection of nodes, vertical and horizontal arrows, and squares (tiles)
- V-arrows can be composed (assoc. and units) and h-arrows can be composed (assoc. and units).
- Tiles can be composed vertically (assoc. and units) and horizontally (assoc. and units), and work together under the interchange law.



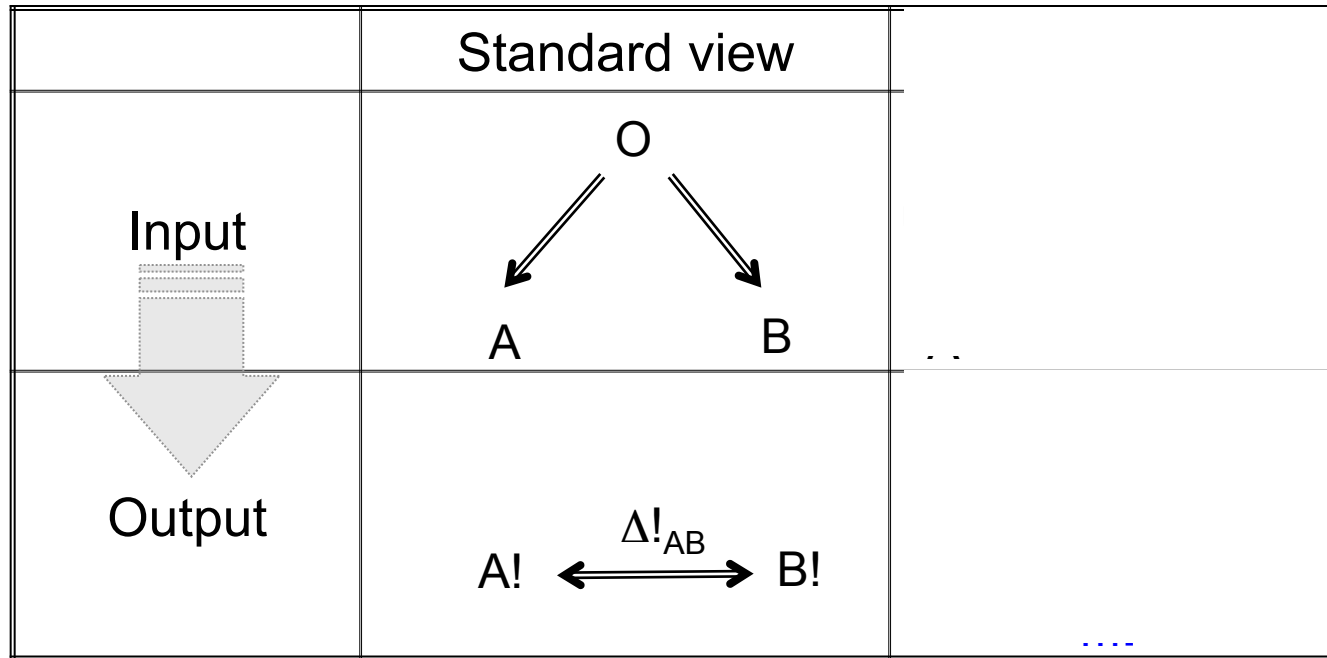
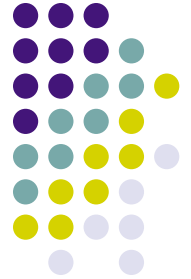
Model versioning-in-the-large.

Pasting lemma: Any tile system has the following property:



$$\begin{aligned} & \{(\tau_{11} \otimes \tau_{12})[\sigma_1 \otimes (\tau_{22} \tau_{32})]\} \otimes (\sigma_3 \tau_{33}) = \\ & (\tau_{11} \sigma_1) \otimes (\tau_{12} \tau_{22} \tau_{32}) \otimes (\sigma_3 \tau_{33}) = \\ & (\tau_{11} \sigma_1) \otimes \{[(\tau_{12} \tau_{22}) \otimes \sigma_3](\tau_{32} \otimes \tau_{33})\} \end{aligned}$$

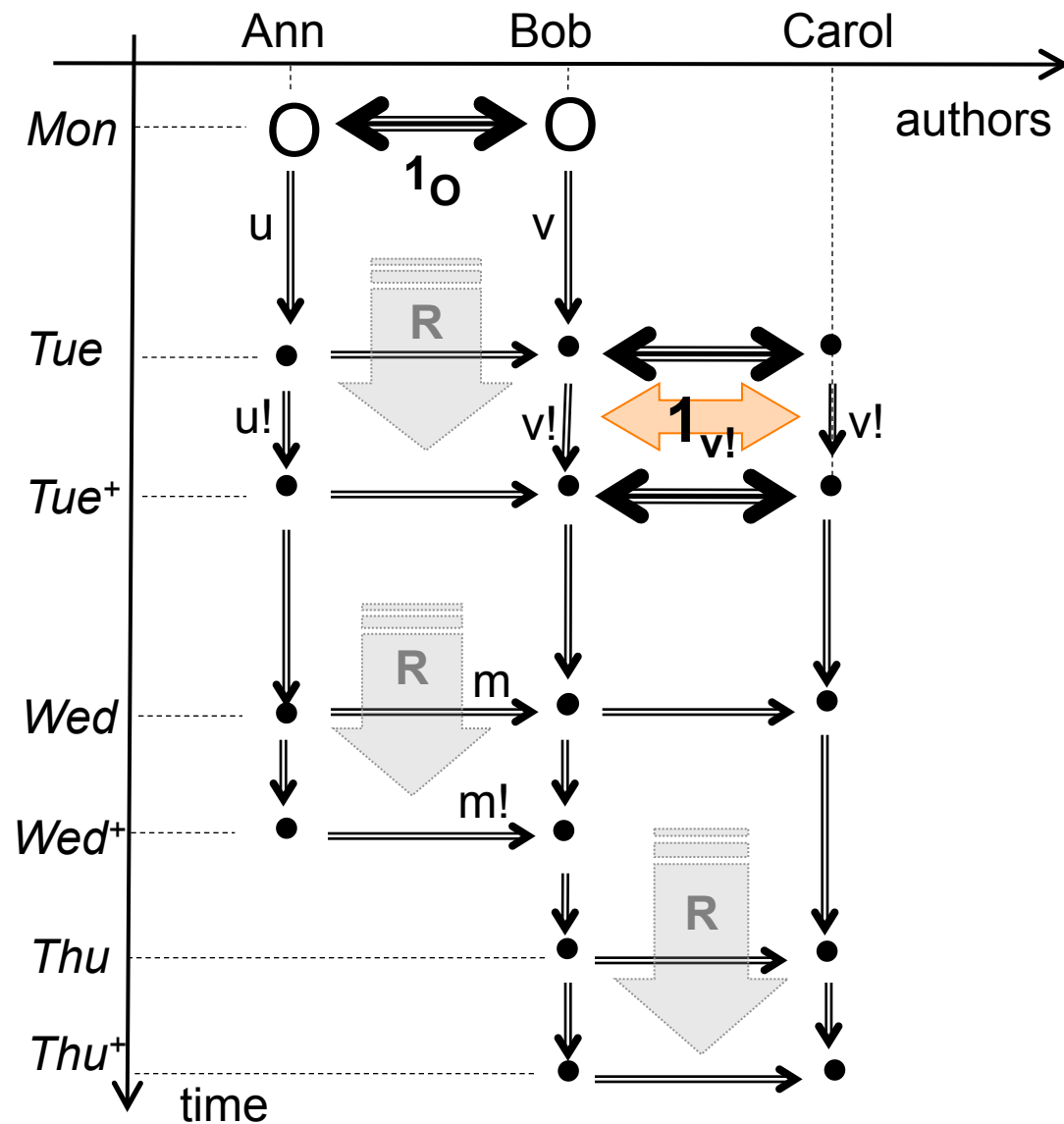
Optimistic versioning and reconciliation

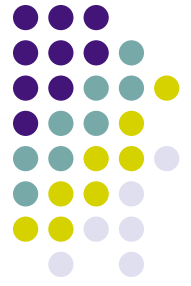


Algebraic laws:

- (1) $(\tau \otimes \sigma)! = \tau! \otimes \sigma!$
- (2) $(\tau \odot \tau')! = \tau!$ (optional)

Use case: “large” versioning scenario via tiles





Summary

- The elementary unit (molecule) of model versioning is a 2D-structure -- tile. Complex scenarios are composed from tiles.
- Tile composition is regulated by algebraic laws of double categories (associativity, interchange law, pasting lemma).
- Complex scenarios are terms built from tiles in some signature of tile operations. Hence,
- Algebraic machineries of category theory become applicable (diagram chasing/diagrammatic calculus).



Even bigger picture

- Engineering (e.g., mechanical and electrical)
 - Physics
 - Mathematics
 - Category theory (abstract nonsense)
 - Higher-dimensional category theory
- Software Engineering
-
- A diagram consisting of a blue line that starts from the text 'Software Engineering' and branches out to point to 'Physics', 'Mathematics', and 'Category theory'. A green line starts from 'Higher-dimensional category theory' and points to 'Category theory'.

Thank you!

Questions/Comments?

